

Alex Burnett

07810436644 | alexburnettmusic@gmail.com | 09/10/1988

Profile

Media composer with experience in working on a wide range of creative projects including film, TV, theatre and game. I am a reliable and personable individual who always has a great determination to succeed. I always embrace a challenge and am flexible and open-minded in my creative attitude to work. My desire is now to pursue a career in the music/media industry and employ my training and experience in a creatively stimulating environment. (www.AlexBurnettMusic.co.uk)

Education

MA | COMPOSITION FOR FILM AND TELEVISION | UNIVERSITY OF BRISTOL

Trained under BBC composer William Goodchild. Distinction, graduated in 2013.

TRAINING COURSE | COMPOSING FOR COMMERCIALS | FABER MEDIA MUSIC ACADEMY

Training course led by media composer Chris Smith, completed in 2012.

BMUS | MUSIC (SPECIALISED IN COMPOSTION) | ROYAL HOLLOWAY, UNIVERSITY OF LONDON

Upper Second Class Honours, graduated in 2011.

Industry Experience

TV CREDITS | CHANNEL 4 (2016-)

Never Seen a Doctor – TV Documentary broadcast on Channel 4 (2016)

Bodysockers – TV Documentary broadcast on Channel 4 (2016)

AUDIO LEAD | BIG CAKE GAMES (2015-)

As audio lead of indie game studio Big Cake Games, it is my responsibility to oversee and coordinate all aspects of audio production including the in-game compositions, sound effects and any other audio assets such as mixing, mastering and VO work. Currently working on the score for PC/PS4 game Cold Horizon.

PRODUCTION MUSIC LIBRARIES (FILM, TV, ADVERTS) | FELT MUSIC/DEQOY MUSIC (2014-)

COMPANY COMPOSER/SOUND ENGINEER | ENCOMPASS PRODUCTIONS (2011-)

As composer for the London-based artistic company Encompass Productions I have produced original scores and sound design for many of their theatrical and film productions, collaborating with directors, producers and editors as part of a creative team. I have also worked as a sound engineer for both their theatrical shows as well as their live music events. Most recently I produced the music and sound design for their sci-fi drama Stasis with the production and soundtrack both receiving critical acclaim.

MEDIA COMPOSER | SELECTED INDEPENDENT PROJECTS

9Realms: The Fateful Oath – TV Film (nominated for 'Best Original Score' at international film festival Los Angeles Cinefest, 2016).

Panasonic UK - Halloween-themed TV Commercial (2014).

Giants On The Edge - ZSL London Zoo wildlife documentary which won the award for Best Film from BBC Earth (2014).

Boston Tea Party - Sonic ident and music for recruitment promo (2014).

The Great Migration - Wildlife promo for WWT which starred Sir David Attenborough (2013).

Icon Films Showreel - Company showreel for this internationally renowned film production company (2013).

Skills & Abilities

COMPOSING/AUDIO ENGINEERING: Versatility- Have composed in a wide range of styles and instrumentation for both electronic and acoustic instruments; Attention to detail- I have a consistent attention to detail and always seek to produce a professional quality result. Experience in composition, arranging, producing, audio programming and sound design.

STUDIO WORK: Software- Proficient in Logic Pro, Sibelius and some experience with Pro Tools and Reason; Hardware- Experience with the use of audio interfaces, microphone set-up, mixing desks and preparing live installations. Fully trained in studio practice through both my BA and MA courses. As well as composition, my skill set includes sound editing, sound mixing and mastering.

INTERPERSONAL SKILLS: Enjoy working in creative teams as well as having the ability to work independently and take on responsibility; I am able to communicate effectively and am a good listener. Have a strong ability to take an analytical approach in any situation whether that is towards my own work or helping others to resolve a problem - I thrive in a collaborative setting.

TIME MANAGEMENT: I am flexible with deadlines and am able to work both over a long period of time and also when under pressure due to a tight deadline. For example, I once composed an original score for a short film in 12 hours which was entered into the 'Sci-Fi London 48 Hour Film Challenge'. I always seek to manage my time effectively while still delivering the best possible result for clients.